The Library Experience

Going Back to Basics and Beyond



Objectives

01

Introduction to Assistive Technology

03

Resources



"For people without disabilities, technology makes things easier.

For people with disabilities, technology makes things possible."

Mary Pat Radabaugh, IBM National Support,
 Center for Persons with Disabilities

What Is This Assistive Technology? Assistive Technology (AT) device means any item, piece of equipment, or product system, whether acquired commercially off the shelf, modified, or customized, that is used to

or customized, that is used to increase, maintain, or improve the

functional capabilities of a child with a disability.

The Goal of AT is...

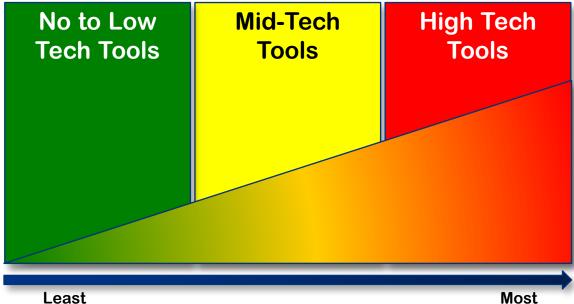




AT Continuum

Restrictive

Solutions





Restrictive

Solutions









Public schools, including the school library, must provide a **least restrictive learning environment** for students with disabilities. While the physical structures of our school libraries have been built or updated to align with ADA Guidelines, the **interior arrangement** of our bookcases, tables & chairs, computers, and other furniture or decorative items **may inhibit free access** for those with wheelchairs or other assistive devices.







Physical Accessibility

- entry/exit doorways
- walkways
- approach to tables, computers, and other seating
- aisles between bookcases
- moving from one aisle into another
- reaching books on shelves
- the circulation counter.



Accessibility to Library Materials

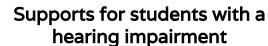


Supports for students with a visual impairment





- Screen magnifiers
- Large printed materials
- Audio books
- Braille





- Transcript for audio books
- Close-captioned for visual resources





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	Vision	Hearing	Physical	Learning	Intellectual or Development
alternate keyboards and mice	X		X		X
Braille- conversion devices	X				
captioning		X			
communication boards		X			X
customizable furniture and office equipment			X		
document cameras	X				
Ebooks	X			X	
headphones		X		X	
hearing loops		X			
instant messaging		X			
keyboads with large keys or tactile cues	X		X		



	Vision	Hearing	Physical	Learning	Intellectual or Development
large monitors	X		X		
magnifying glasses	X				
scanning pens			X	X	
screen readers	X			X	X
refreshable Braille displays	X				
software with built-in accessibility features	X		X		
speech- recognition software	X		X	X	X
tip sheets					X
touch screens			X		X
TTD/TTY phones		X			
video phones		X			

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Story Map Characters

Setting

Type Here

Beginning

Type Here

Type Here

Middle

Type Here

Type Here

End

Character Traits

Type Here

Character Type Here





Evidence

Type Here

Trait

Evidence

Type Here

Trait Type Here

Evidence

Type Here

The 5 W's of a Story Type Here Who?



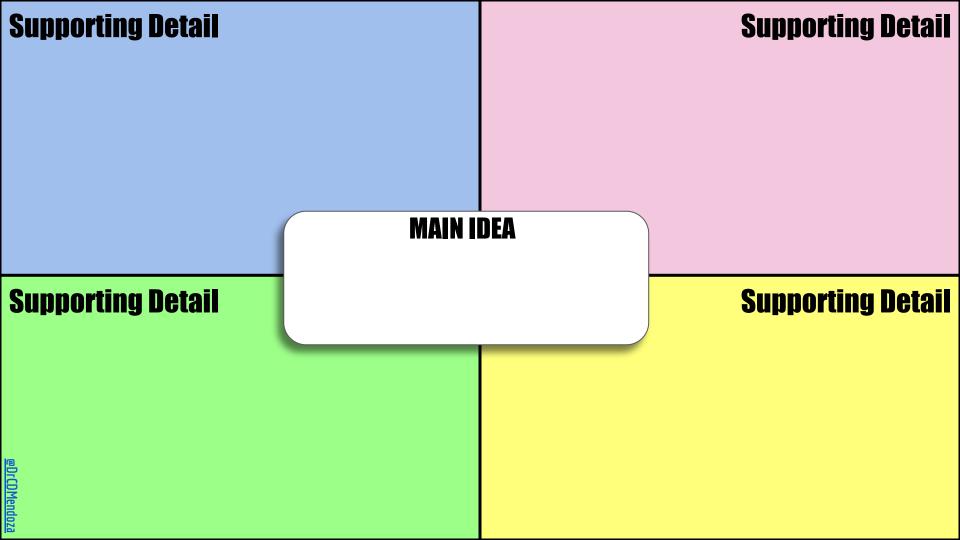


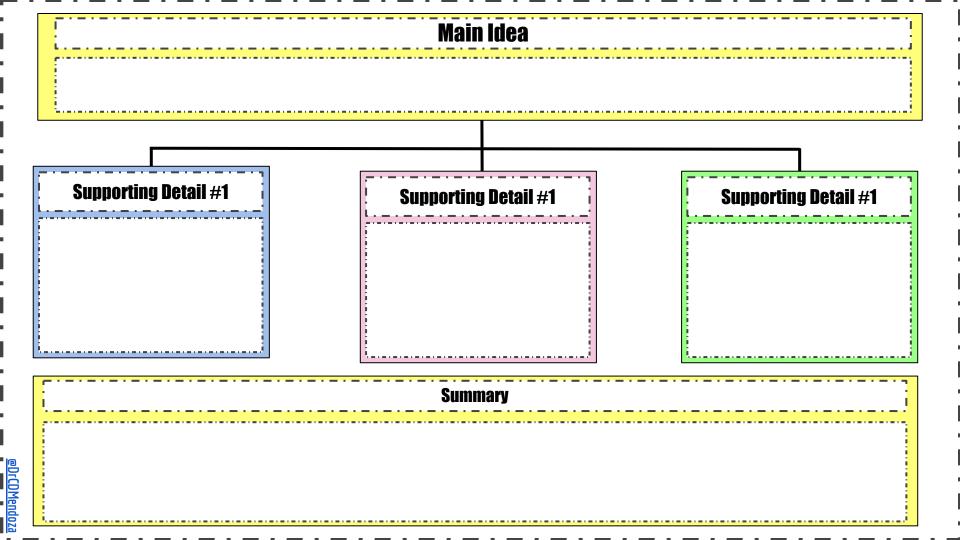


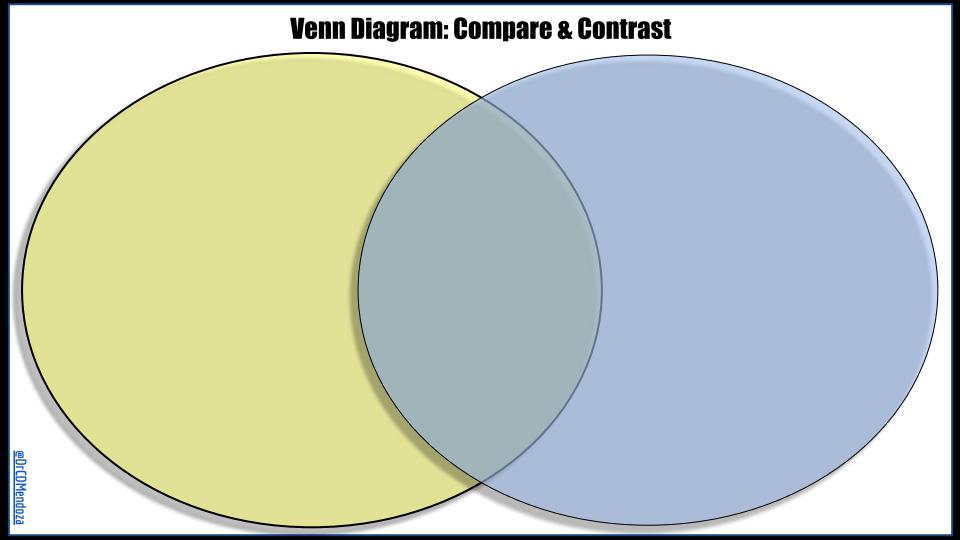
Where? Type Here

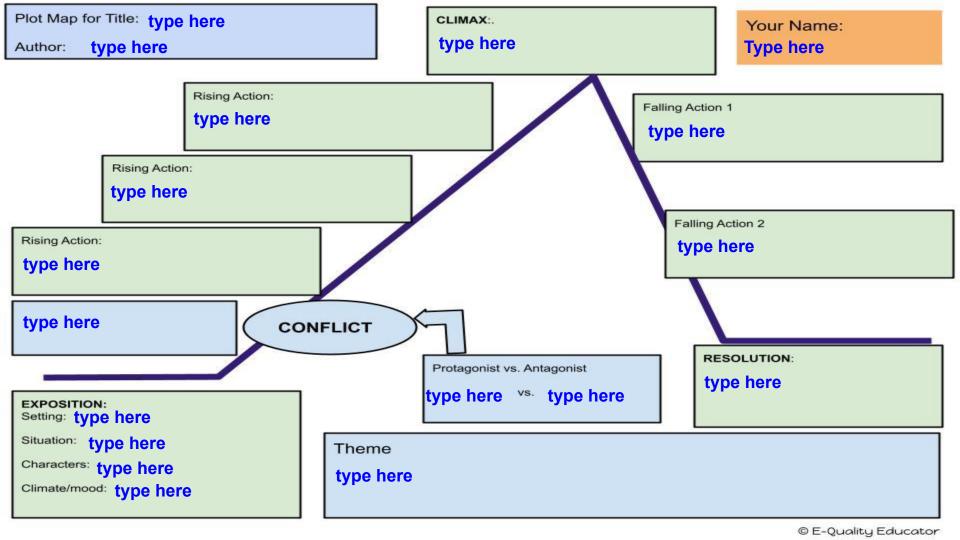
When? Type Here

Type Here















Switch Zoo



PBS Kids



National Geographic Kids



Into the Book

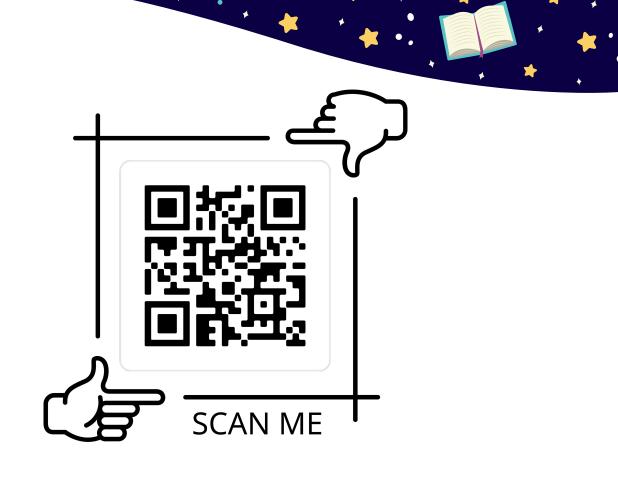


Seussville

QR Codes



Library Rules Video



Questions/ Comments



Thank you!